

Built-in Maple Routines for Finding Roots

`solve` is the general purpose equation solver in Maple. Let's apply it to

$$p(x) = x^5 + 11x^4 - 21x^3 - 10x^2 - 21x - 5.$$

We know there are real roots near -12, 0, and 2.

> restart;

> p:=x^5+11*x^4-21*x^3-10*x^2-21*x-5;

$$p := x^5 + 11x^4 - 21x^3 - 10x^2 - 21x - 5$$

> r:=solve(p=0,x);

$r := \text{RootOf}(_Z^5 + 11_Z^4 - 21_Z^3 - 10_Z^2 - 21_Z - 5, \text{index} = 1), \text{RootOf}(_Z^5 + 11_Z^4 - 21_Z^3 - 10_Z^2 - 21_Z - 5, \text{index} = 2), \text{RootOf}(_Z^5 + 11_Z^4 - 21_Z^3 - 10_Z^2 - 21_Z - 5, \text{index} = 3), \text{RootOf}(_Z^5 + 11_Z^4 - 21_Z^3 - 10_Z^2 - 21_Z - 5, \text{index} = 4), \text{RootOf}(_Z^5 + 11_Z^4 - 21_Z^3 - 10_Z^2 - 21_Z - 5, \text{index} = 5)$

`RootOf` is a place holder for representing all the roots of an equation in one variable. It means the roots cannot be expressed exactly in terms of radicals. We try the following adjustment.

> evalf(r);

2.26008552806563, -0.198709531404488 + 0.813312546805162 I, -0.250236940325127, -12.6124295249315, -0.198709531404488 - 0.813312546805162 I

Let's look at a second example where there are exact roots.

> q:=4*x^3-3*x^2+2*x-12;

$$q := 4x^3 - 3x^2 + 2x - 12$$

> solve(q=0,x);

$$\frac{1}{12} (2511 + 12\sqrt{43809})^{1/3} - \frac{5}{4 (2511 + 12\sqrt{43809})^{1/3}} + \frac{1}{4}, -\frac{1}{24} (2511 + 12\sqrt{43809})^{1/3} + \frac{5}{8 (2511 + 12\sqrt{43809})^{1/3}} + \frac{1}{4} + \frac{1}{2} I\sqrt{3} \left(\frac{1}{12} (2511 + 12\sqrt{43809})^{1/3} + \frac{5}{4 (2511 + 12\sqrt{43809})^{1/3}} \right), -\frac{1}{24} (2511 + 12\sqrt{43809})^{1/3} + \frac{5}{8 (2511 + 12\sqrt{43809})^{1/3}} + \frac{1}{4} - \frac{1}{2} I\sqrt{3} \left(\frac{1}{12} (2511 + 12\sqrt{43809})^{1/3} + \frac{5}{4 (2511 + 12\sqrt{43809})^{1/3}} \right)$$

These are three exact solutions. To get decimal approximations, use `evalf`.

> evalf(%);

1.604140225, -0.4270701129 + 1.299142722 I, -0.4270701129 - 1.299142722 I

`fsolve` uses numerical techniques to approximate roots. For a general equation, `fsolve` attempts to compute a single real root. However, for polynomials it will compute all real (non-complex) roots,

although exceptionally ill-conditioned polynomials may cause `fsolve` to miss some roots. To compute all roots of a polynomial over the field of complex numbers, use the `complex` option. So it is important to look at the graph to get an idea of where the roots are. Let's go back to `p`.

```
> fsolve(p=0,x);  
-12.61242952, -0.2502369403, 2.260085528
```

This just found the real roots.

```
> fsolve(p=0,x,complex);  
-12.6124295249315, -0.250236940325127, -0.198709531404488 - 0.813312546805162 I,  
-0.198709531404488 + 0.813312546805162 I, 2.26008552806563
```

Suppose we just want to find the root near 2.2.

```
> fsolve(p=0,x=2..3);  
2.260085528
```

We can also tell `fsolve` where to start looking for a root. This works like a first approximation in Newton's method.

```
> fsolve(sin(x)=0,x=3.1);  
3.141592654
```